

# Game

# Clear the Deck

A solitaire game for one player.

## **Teaching points:**

◆ The game reinforces all the number bonds of the target number. The target can be any number between 6 and 10, inclusive.

# **Equipment needed:**

• A pack of cards with four cards of each digit, doctored according to the target number.

#### **Rules:**

Decide on the target and discard from the pack any digits that are equal to or greater than the target number. Shuffle the pack well. Lay out an array of cards face up, so that the number of cards on show is one less than the target number. For example, if the target is 6, keep only the numbers 1–5 in the pack and lay out five cards face up; if the target is 10, construct the pack out of the numbers 1–9 and lay out nine cards face up. Play by clearing away any two cards that add up to the target number and immediately filling the two spaces with new cards. The aim is to clear the whole pack of cards.

### Tip:

Encourage the p	layer to tall	k aloud as	s/he cle	ears the p	pairs away,	e.g. 2 and	d 4 are 6,	1 plus 5
is 6, etc.								

Card array if the target number is 6		Array if the target number is 10		